

Year 3 Art – Viewpoints

What I should already know

- Reflect upon the artists' work, and share our responses verbally.
- Understand that artists take their inspiration from around them, collecting and transforming ideas.
- Know that different forms of creative works are made by artists, craftspeople and designers, from all cultures and times.

What I will learn by the end of this unit

- To explore the visual aspects of a dream
- To collect objects and information to develop ideas
- To explore film and photography
- To use digital media
- To be able to modify and improve own work
- To evaluate art work

Key Facts

Lots of 'dream pictures' are from the Surrealist movement. This began in the 1920s.

Surrealist artists wanted to explore images that went beyond the traditional and to explore the inner parts of the mind.

Famous Surrealist Artists:

Salvador Dalí, René Magritte, Frida Kahlo, and Max Ernst.

A "dreamscape" is an artwork that depicts a dreamlike landscape, combining elements of the artist's imagination, ideas from dreams, and observations from reality.

Viewpoint refers to the position or angle from which a photographer takes a picture.



	Depth (layers) Position subject in front of and behind objects to create 3D depth
	Viewpoint Photograph from different angles - get low, get high
	Fill the Frame Get in close and fill the frame with your subject
	Left to Right Rule Moving subjects should go from left of frame to right of frame
	Rule of Odds Look for odd numbered design elements - 3 arches, 5 windows etc

Key Vocabulary

Dreams surrealist artist dreamscape landscape
 Viewpoint photography media reality film

Disciplinary Skills

- To use digital media including photography
- To ask questions and answer questions
- Use a sketchbook for practising skills and recording knowledge.
- To express emotions and feelings when reflecting