



Knowledge Organiser	Subject: Expressive Art and Design	Topic: Junk Modelling	Year: Reception
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What should I know?

- Which hand is my dominant hand?
- How do I correctly hold scissors?
- How do I make? Which materials do I need to use?
 - How do I snip and cut using scissors?
 - What are the names of different materials?
 - How do I join materials together?
- Which tools should I use to make a junk model?

Key Photographs



Key Knowledge and Skills

- To explore and investigate the tools and materials in the junk modelling area.
 - To develop scissor skills.
 - To investigate cutting different materials.
- To learn how to plan and select the correct resources needed to make a model.
 - To verbally plan and create a model.
- To share a finish model and talk about the processes in its creation.
- To explore different ways to temporarily join materials together.

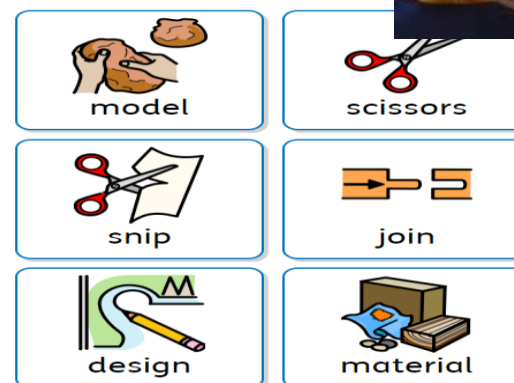
Examples of Junk Modelling



Key Vocabulary	
model	Model making is the art and craft of building miniature replicas.
scissors	A cutting instrument with two blades who cutting edges slide past each other.
snip	To cut or cut off.
join	To bring or fasten together.
design	To think up and plan.



Junk Modelling



Footer

Linking Thinking Across Our Learning Journey						
Early Years	Year One	Year Two	Year Three	Year Four	Year Five	Year Six
Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. They represent their own ideas, thoughts and feelings through design and technology.	Begin to make their design using appropriate techniques.	Begin to select tools and materials; use correct vocabulary to name and describe them. Build structures, exploring how they can be made stronger, stiffer and more stable.	Select a wider range of tools and techniques for making their product, such as construction materials and kits, textiles and food ingredients	Select a wider range of tools and techniques for making their product safely.	Select appropriate materials, tools and techniques (e.g. cutting, shaping, joining and finishing accurately). Understand how mechanical systems such as cams or pulleys or gears create movement.	Confidently select appropriate tools, materials, components and techniques and use them. Use tools safely and accurately. Assemble components to make working models.